# John Ian R. So

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#### Education

#### **Stanford University**

University of California, Berkeley

B.S. Electrical Engineering and Computer Science, May 2023

GPA: 3.96 / 4.00

Relevant Coursework: Introduction to Robotics, Machine Learning, Artificial Intelligence, Probability & Random Processes, Data Structures, Efficient Algorithms, Deep Reinforcement Learning, Advanced Topics in Learning and Decision Making.

### Experience

#### Student Researcher, Berkeley Robot Learning Lab

- Researching robot learning, currently in video generation models for policy learning, under Pieter Abbeel and Xingyu Lin.
- Developed novel architecture using pre-trained representations, increasing performance by up to 70% on real-world tasks.
- Implemented real-world robot integration, including demo collection and policy evaluation, using ROS and Python.

#### President, Machine Learning at Berkeley

- Premier student-run organization focusing on ML industry consulting, research, education, and professional development.
- Directed officer team of 40 in initiatives including ML career fair, deep learning courses, industry consulting, and recruiting.

#### Software Engineering Intern, Oracle Corporate Architecture

- Increased device coverage for Oracle's proprietary server monitoring platform, Integrated Lights Out Manager (ILOM).
- Integrated ILOM with open-source platform OpenBMC, reducing time-to-service for unsupported servers by 90%.

#### **Publications**

SpawnNet: Learning Generalizable Visuomotor Skills from Pre-trained Networks (site) Xingyu Lin\*, John So\*, Sashwat Mahalingam, Fangchen Liu, Pieter Abbeel. In submission, July 2023.

Sim-to-Real via Sim-to-Seg: End-to-end Off-road Autonomous Driving Without Real Data (site) John So\*, Amber Xie\*, et al. Conference on Robot Learning (CoRL), December 2022

#### Teaching

#### Teaching Assistant, CS 189: Introduction to Machine Learning

• Topics include Bayesian inference, Gaussian discriminant analysis, neural networks, SVMs, and decision trees.

#### Head Teaching Assistant, CS 61A: Structure and Interpretation of Computer Programs Jan 2022-May 2022

- Managed weekly curriculum development for CS 61A, UC Berkeley's introductory CS course with >1500 students enrolled.
- Topics included abstraction, recursion, OOP, and interpretation in languages Python, Lisp, SQL.

## Skills

Languages: Python, Java, C, C++, JavaScript, SQL, Web Dev. Tools: Pytorch, Keras, Linux, ROS, Git, React.

M.S. Computer Science, May 2025

#### May 2021-August 2021

August 2021-Present

May 2022-December 2022

May 2021-August 2021